



# Mezuri: Opo – Face-to-Face Interaction Sensing



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## **System Overview**

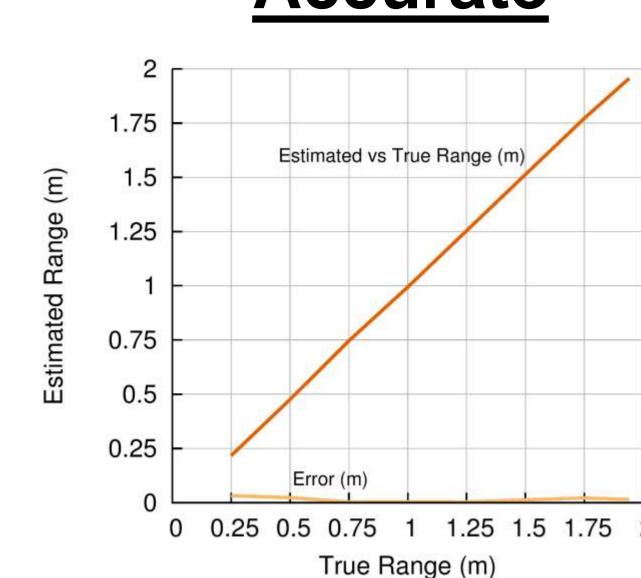
Opo is a wearable sensor system which provides detailed face-to-face interaction distance and duration in a wearable, easy to deploy manner. Previous systems provide either detailed interaction data, or wearability and easy deployability. Opo accomplishes both by using UL wakeups instead of wireless discovery protocols.

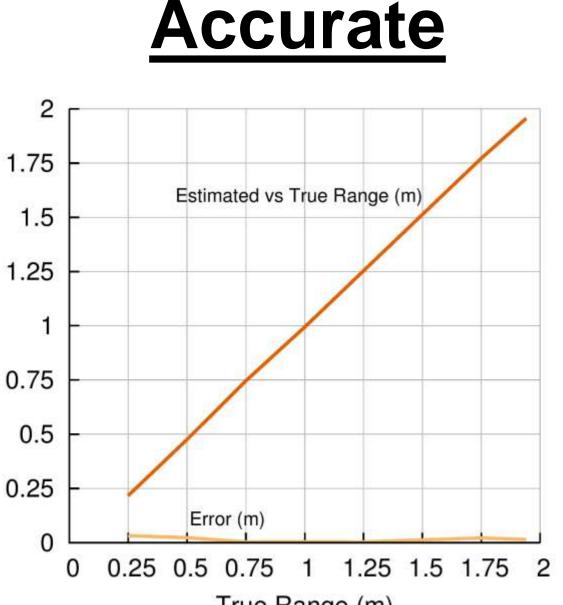
#### Wearable





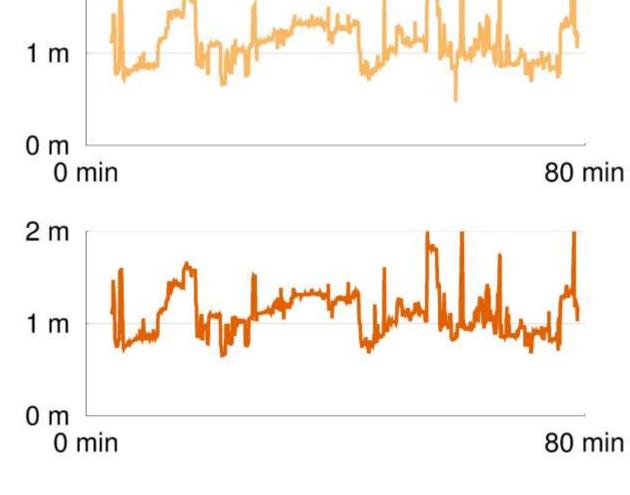
Small form factor





Ranging Accuracy Test

# **Detailed**

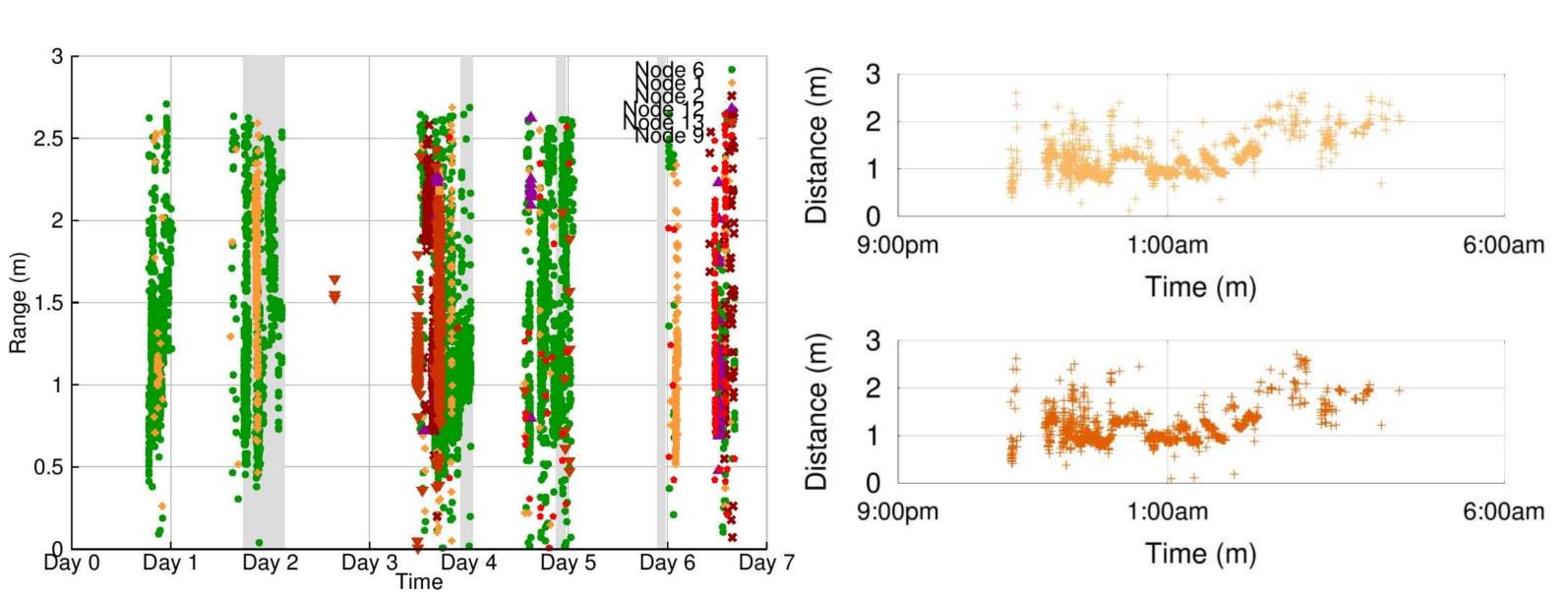


Two Person Interaction

#### Comparison to Other Systems

System	Ranging Method	Ranging Accuracy	Infrastructure	Time Resolution	Size	Battery Size	Battery Life	Tested on People
WREN [21]	RF Scan	200 cm	No	20 s	13 cm <sup>2</sup>	180 mAh	16 hr	Yes
TelosB [1,50]	RSSI Sensing	200 cm	No	20 s	$20 \text{ cm}^2$	4000 mAh <sup>a</sup>	16 hr	Yes
Social fMRI [9]	Bluetooth Scan	500 cm	No	300 s	N/A	N/A	N/A	Yes
WASP [52]	RF ToF	50 cm	Yes	.04 s	N/A	6.5 Ah	10 hr	Yes <sup>b</sup>
Cricket [46]	UL/RF TDoA	10 cm	Yes	1 s	$40 \text{ cm}^2$	4000 mAh <sup>a</sup>	N/A	Yes
iBadge [40]	UL/RF TDoA	10 cm	Yes	N/A	$38.5 \text{ cm}^2$	N/A	5 hr	Yes
RADAR [11]	RF Fingerprinting	2500 cm	Pseudo <sup>c</sup>	N/A	N/A	N/A	N/A	Yes
Dolphin [36]	UL ToF	24 cm <sup>d</sup>	Yes	13 s	N/A	N/A	N/A	No
Future UL [45]	UL AoA, ToA	sub-cm	Yes	1 s	N/A	N/A	N/A	No
Opo	UL/RF TDoA	5 cm	No	2 s	14 cm <sup>2</sup>	40 mAh	93 hr	Yes

### **Tested on People**



A Week as a PhD Student 2 People Partying all Night

#### Limitations

- Duration sensing suffers in hyper dense scenarios
- Tradeoff between group interaction performance and false wakeups, which drain power
- Tradeoff between ensuring people are facing each other (reducing false positives), and ensuring that every interaction is sensed

#### **Future Work**

Integration with smartphones

- Provide BLE data backbone to the cloud
- Provide contextual data, such as GPS location

#### Data Analysis

- Crowd and cluster detection
- Cross-validation and filtering
- Large-scale network interactions



